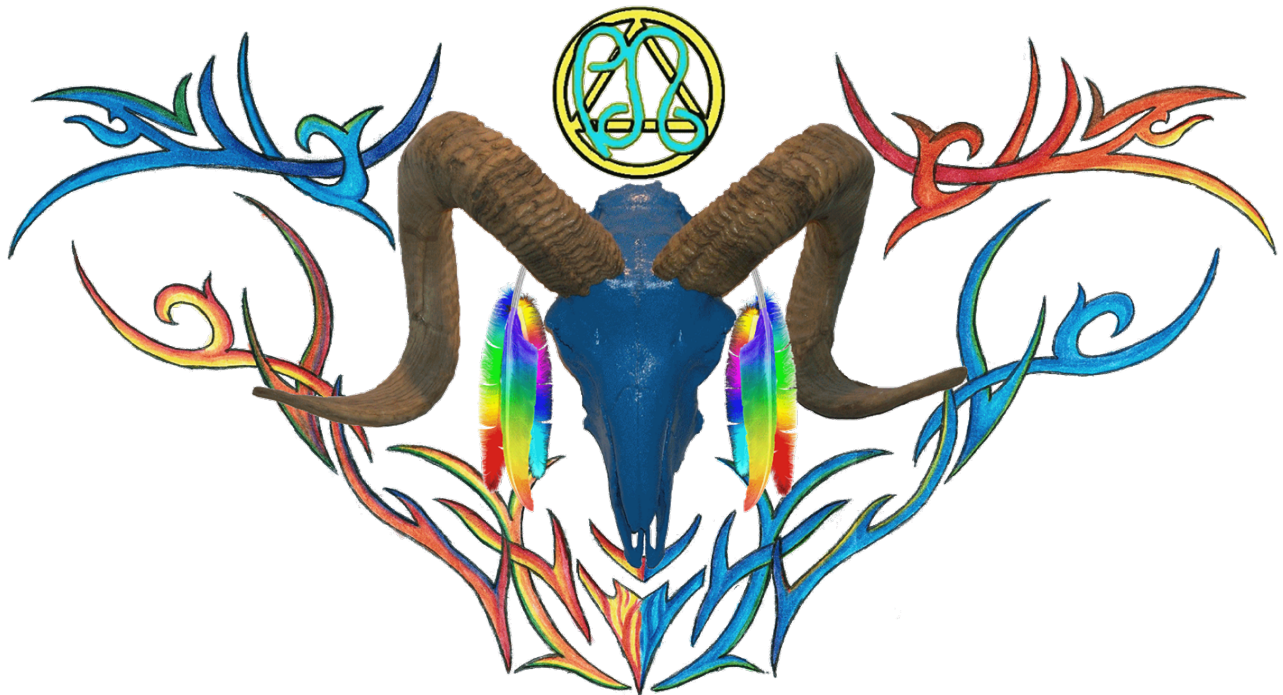


PDF: <https://thunderchild.net/SL/doc/TCGWS-Description.pdf>

THUNDERCHILD GALLERY WORKSHOP DESCRIPTION

Revised: 04/19/23



STAFF

General Administrator: AJ Leibengeist

Station Manager: Iris Herouin

Superintendent: bearofboogie

PROJECT SITES AND WEB PAGE

The Thunderchild Gallery Workshop (TCGWS) was started April 20, 2020. It's been a busy three or so years of practical submersion in the SL world. The main goal for TCGWS is to develop and market art and products in both Second Life and Real Life by matching products between the two.

The TCGWS spans the Milda and Malyshkin regions. In-World, you can get updates at the Info Hub Board at the landing points in Milda. The Space Station Thunderchild (SSTC) also spans the two regions. AJ's Texture Gallery is in the south section of Milda. The sister site at Triasm hosts the Bearfoogie Land, The Sandcastle, and the server mirror site.

Feel free to ask about event hosting, small vendor setups, residential rentals, or general help in Second Life.

MISSION STATEMENTS

The mission and goals are the same and shared between all locations. I basically see all of Second Life as a sandbox where everyone can play and learn in an enjoyable environment. But that's probably more vaporous than the digital world is without electricity. So, here are the basic points for my digital bits.

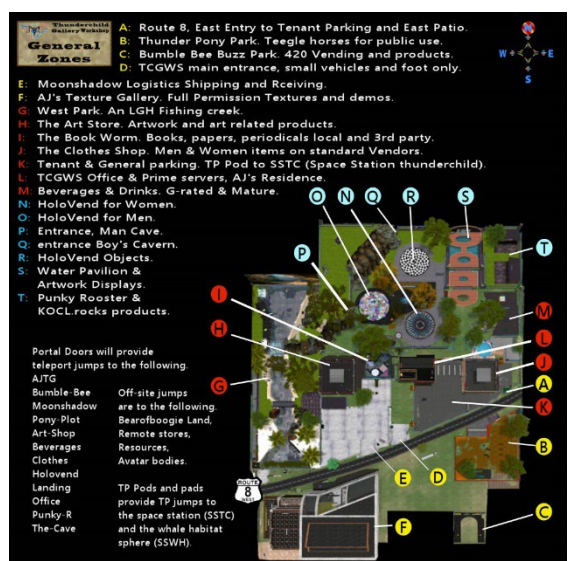
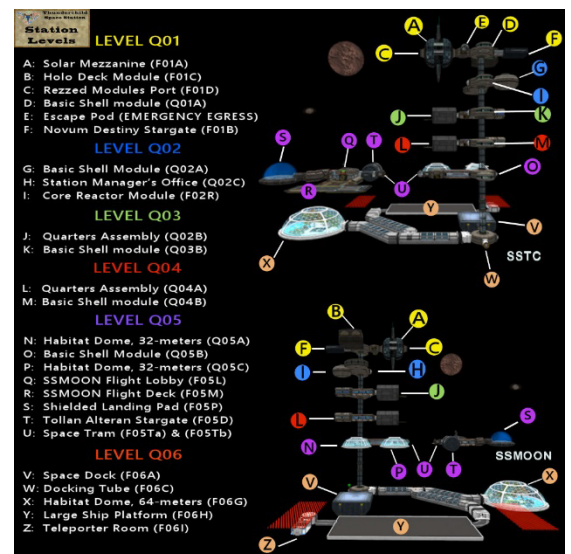
- Provide a space to display and sell.
- Provide a space for members to enjoy.
- Provide a public game and chill spot.
- Provide resources and general help.
- Provide a general and group sandbox.

TENANT AND ON-SITE BEHAVIOR

- This is a moderate area, keep adult activities inside. Nudity is allowed without erections.
- No grieving, bashing or hateful activities allowed.
- Flying is restricted from the ground to 150 meters and in the gaming areas. Use Hoverboards.
- Everyone is considered a responsible adult and treated as such regardless of their avatar form.
- Voice is allowed for everyone and between sections and other parcels. Please manage your voice controls and language accordingly.

TECH ON SITE

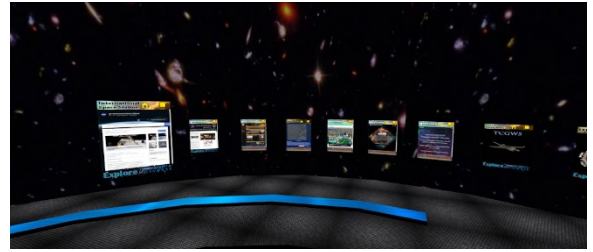
There are various teleport and relocation technologies on site, some for specific purposes. Some of the tech on site works via experience. You'll be asked permission to accept the experience when you first use the tech. Casper Technologies provides the main sales systems, teleport tech, security, and records. Kool Mechanic provides doors and interfaces to Casper. Kool Rez is used for deploying and retrieving objects and scenes. If you have questions or issues, please address them to AJ, Iris, or Bear. There



are status and message boards for all staff members and help.

CARL SAGAN OBSERVATORY

The Carl Sagan Observatory is in the NE corner of The Sandcastle parcel. It has two telescopes that pulls images from the Sloan Digital Sky Survey (<http://www.sdss.org>). The mid-section has Web Browser Touch Pads (WBTP) displaying interfaces to NASA Voyager Missions, the ISS High definition camers and Status, several interfaces to databases of sky inventories from RL telescopes, images from the Hubble, James Webb, telescopes with rental time, and more.



Bear of Boogie Land

Bear of Boogie Land (BoB) is in Triasm, a few regions west of TCGWS on Route 8. BoB Land is a roadside LGH Fishing Hole on Route 8. This site is operated by beorofboogie Resident and is part of the TCGWS Group. The Sandcastle, a group sandbox is located on the opposite side of Route 8. The Sandcastle also hosts the Space Station Fighting KOCK and its asteroid base companion.

Both parcels service GTFO and GridHaul traffic. The site can serve balloons, blimps dirigibles and helicopters. The ground deck will accommodate small to medium aircraft.

Space Station Fighting KOCK & Kockrock

The SSFK is at 2,800-meters and can service small to large spaceships. It's companion asteroid station (SSFKrock) is at 3,896-meters and can service small spacecraft. Both stations have grid and local transporters.

The station manager is Iris Herouin and her office is at the SSTC. The SSFKrock is available for rent as a whole. The SSFK has two large apartment units that are rented separately.

SANDBOXES & CREATION AREAS

Group members can rez and work with objects in the Sandbox. Remember to pick up your items when done. There are work areas or you can get a private platform with a security orb.

- Create freely. There are no return times, but that doesn't mean you can leave a mess.
- Inform the AJ if you plan for more than a day to work on items.
- Parcel Content is Moderate.
- Have fun!

ALL THINGS NOT ADDRESSED

If in doubt or you have a question, talk or chat with the AJ or other staff member.

PRIMARY DOCUMENTS LINKS

pdf: <https://thunderchild.net/SL/doc/TCGWS-DocPrimeLinks.pdf>

