



AJTG LANDING HUDS for ROOM TEXTURE DEMOS

NOTE:

These are temporary HUDs with a 3-hour life span. They work with the Target Wall Demo TrgtWII2-int1114 or in the Landing Room at AJTG. These demo walls can be purchased separately on the SL Marketplace or inworld at AJ's Texture Gallery or the Thunderchild Gallery Workshop.

The setup for this wall and HUD set are available for use at AJTG. When you arrive at the landing, the Casper Vendor for the HUDs will be on the wall under the site sign. You can also view these textures in the showroom. You can use the blue teleport pads to go to the WALLS, LANDING, or SHOWROOM areas.

The HUD is large, if you have trouble with it on the screen, you can rez it on the ground or pedestal with the local group tag on (Thunderchild Gallery Workshop).

FEATURES

- HUD for use with Demo walls to sample textures.
- Preview textures before purchase.
- Requires Target Wall TrgtWII2-int1114.
- Easy to use.

UNPACKING

These HUDs come unpacked and ready to wear from the vendor. You can adjust the size and location of the HUD once you've attached it. The receiver for the HUDs is on the wall as a black tag with the shop logo.

CasperVend items will probably show up in your Objects Folder and SL Marketplace items will go to your Received Items Folder in your Inventory.

You'll need to wear or add the HUD to your avatar to use it.

AVAILABILITY & ADDITIONAL INFORMATION

The homepage is <https://thunderchild.net>. Special arrangements and designs are available by contacting me, the artist in-World (Thunderchild Allen aka AJ Leibengeist).

Some of the wall textures are also available as wall papers and fabrics in real-life. Check out the web browsers in the landing area or around the site for more information.

