

## DEMO Men's Trunks & Bulge(s)

### **Trunk Model: Legacy**

This HUD is for the Men's Trunks & Buldes set. There are two items, mesh Trunks and Sculpted Bulges. The Mesh trunks and alpha are Raoh- Aoyun Trunks from Raoh Designs and the sculpted bulges are two different sets from Kilamanjaro. The Demo HUD contains two sets of textures. The items have a life span of 10 minutes for texting fit and adjustments.

The fabrics, canvases and hides are from RL projects.

The items can be seen at the Milda locaions.

<http://maps.secondlife.com/secondlife/Milda/129/156/51>.

Face texture areas are Legs & Ass, Waist & Leg Bands, Crotch and Bulges.

I find I didn't need the alpha with my Slink body. If you don't have a suitable alpha and need one made, let me know. The bulges or pouches are 3rd party sculpted maps and are not rigged. Attach them to the pelvis or other part, then edit them. Once it is attached to your pelvis, it will be inside you. From the inventory, right click and select edit. Move and rotate it as necessary. The tag is in the back. This will become the default attachment and position for it with the HUD. There is a limit to how small they will go.

The two open pouches are for displaying an erection through the front opening. I did not include a penis, since I figured you'd have your own or a suitable codpiece.

### **FEATURES**

- ORIGINAL ARTWORK by AJ Leibengeist.
- Works with the Trunks & Buldges sets.
- Adds 15 textures sets

### **TOS**

Copyable products can be redelivered. If you lose your items, both the SL Marketplace and CasperVend systems can redeliver your purchase.

Please do not resale these textures and patterns by themselves in Second Life. Do not sell them on other Vrs without permission. Do not use them in RL products. Contact me in SL for any other SL or RL use. In SL, they must be part of a build and not as Full Permissions. (Full Perm). Refer to the Second Life Terms of Service <https://www.lindenlab.com/legal/second-life-terms-and-conditions>

### **UNPACKING CASPERVEND**

CasperVend items come in a box and will probably show up in your Objects Folder. You'll need to rez the box and open it to copy to your inventory. Since there are no copy permissions, you'll get a message that they have to move to inventory. There is a Sandbox on the Milda shops.

### **UNPACKING SL MARKETPLACE**

Markerplace purchases most likely will not be boxed and can be viewed in the contents tab on the product page. Those items will go to your Received Items Folder in your Inventory. Items with no copy permissions, will move in and out of inventory as you rez them and take them back.

### **ADDITIONAL INFORMATION**

The TCGWS project homepage is <http://sl.thunderchild.net> and the Artist's hompage is <http://thunderchild.net>. Special arrangments and designs are available by contacting the artist in-World (Thunderchild Allen aka AJ Leibengeist).

### **AVAILABILITY**

This product is available in Second Life (SL) and Real Life (RL). RL products are provided by third-party on-demand companies including [RedBubble.com](http://RedBubble.com), [Society6.com](http://Society6.com), [Spoonflower.com](http://Spoonflower.com) and others

