



EVENT PASS

NOTE:

Event passes are script managed access badges worn for entrance at an event area. TCGWS uses the Ellen Gee system to manage event access.

Events are sponsored by the Stite, vendors, group members, or others that hosts events on the grounds.

Event passes are made available for on Casper vendors or secured giver inworld. Hosts may obtain the collection of badges for an event and distribute them as desired.

The notecard that comes with the badge will have information on the time and location of the event.

Individual personal badges for specific avatars or groups are available.

FEATURES

- Single mesh badge to be worn for access.
- Good only for a specific event.
- Sponsored on site by the Owner, vendors, or group members.

TOS

My general TOS comes with this product. A complete listing of my TOS in PDF can be found at <https://thunderchild.net/SL/doc/TCGWS-TOS.pdf>.

For other TOS, refer to the Second Life Terms of Service <https://www.lindenlab.com/legal/second-life-terms-and-conditions>.

UNPACKING

Single items come unpackaged and ready to use. Some items will have a second info HUD delivered when purchased inworld on Casper Venders. Multi-items purchases come in a decorative crate. The crate has a label on one side. The label changes on touch and has the product label, a blank, info, and other images.

CasperVend items will show up in your Objects Folder. SL Marketplace will go to your Received Items Folder.

AVAILABILITY & ADDITIONAL INFORMATION

The homepage is <https://thunderchild.net>. Special arrangements and designs are available by contacting me, the artist in-World (Thunderchild Allen aka AJ Leibengeist).

Event, pass, host, access,

