FPtmskalph-set01.docx
SKU: FPtmskalph-set01
PDF: https://thunderchild.net/SL/doc/FPtmskalph-set01.pdf
Rev. 01/21/23

Masks and Alphas Set 01

NOTE:

These are full permission textures for download and work. A HUD with the URL to the Set of images in a zip file.

This is a set of textures I use as masks, overlays and other functions with other textures. This is a small set from the current batch. I'm placing most all the textures I make and use at the gallery.

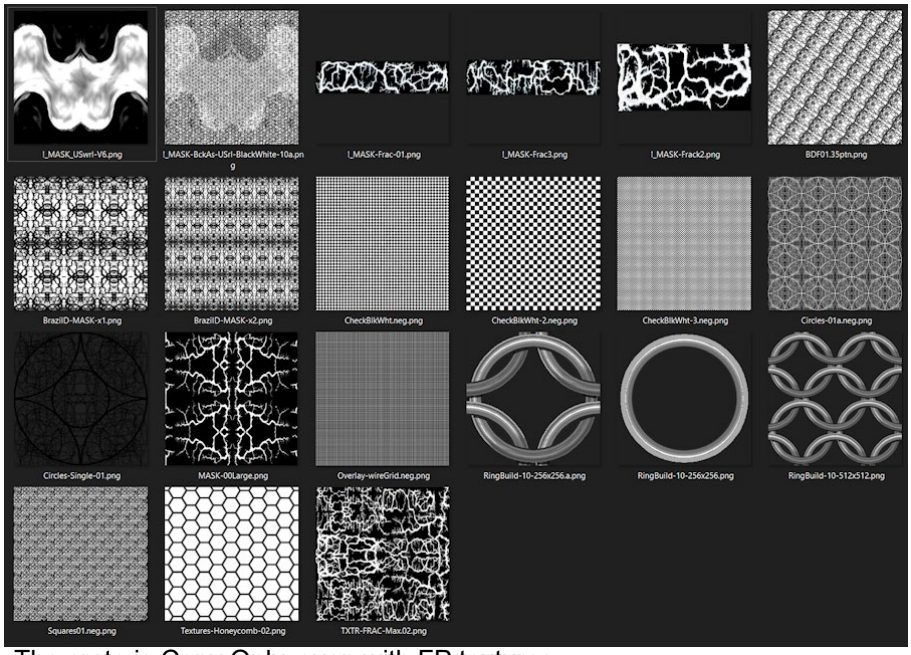
I generally get a scrapbook (small catalog) out of set of things. They start with scrapbook followed by the SKU (scrapbook-FPtmskalph-set01).

You Can view these textures and others at AJ's Texture Gallery (AJTG): http://maps.secondlife.com/secondlife/Akhsharumova/206/12/86.

Full permission textures are prepackaged collections for each design. You can purchase these individually textures from the Texture Vendors in-world at AJTG. In-world vendors will have discounts available.

FEATURES

- Textures in PNG format at maximum Size.
- Smaller textures have a transparent backing to keep ratio during preview.
- Available in Full Permissions Only



TOS

My general TOS comes with this product. A complete listing of my TOS in PDF can be found at http://sl.thunderchild.net/doc/TCGWS-TOS.pdf. Refer to the Second Life Terms of Service https://www.lindenlab.com/legal/second-life-terms-and-conditions.

UNPACKING CASPERVEND

New version of Items come in a crate with a label on one side. The label changes on touch and has the product label, a blank, and any information that applies. The crate is Copy Only, even with FP textures.

CasperVend items come in a box and will probably show up in your Objects Folder. You'll need to rez the box and open it to copy to your inventory. The same type of box is also delivered by SL Marketplace, and it will go to your Received Items Folder in your Inventory. FP texture come with a HUD for Zip File download of all textures.

AVAILABILITY & ADDITIONAL INFORMATION

The homepage is https://thunderchild.net. Special arrangements and designs are available by contacting me, the artist in-World (Thunderchild Allen aka AJ Leibengeist).

Much of the artwork and textures that are available in Second Life are also available or similar products and textiles in Real Life. Grab the product "Business & Artist Information" from the SL MP or CasperVend in-World for more information.