



**NOTE:**

THESE ARE FULL PERMISSION 2-BIT RESOLUTION MASKS IN PNG FILE FORMAT.

## **FEATURES**

- 2 bit resolution PNG files
- 70+ masks
- Includes images of various sizes and most negatives.

## **FYI**

Masks are used with paint or photo shop applications to mask out areas of a child layer or group of layers. Some masks are used in layers to refine the areas of a texture that is to show.

## **TOS**

Demos are free items, and you can get more if needed.

Please do not resale these textures and patterns by themselves in Second Life. Do not sell them on other Vrs without permission. Do not use them in RL products. Contact me in SL for any other SL or RL use. In SL, they must be part of a build and not as Full Permissions. (Full Perm). Refer to the Second Life Terms of Service <https://www.lindenlab.com/legal/second-life-terms-and-conditions>

## **UNPACKING CASPERVEND**

CasperVend items come in a box and will probably show up in your Objects Folder. You'll need to rez the box and open it to copy to your inventory. Since there are no copy permissions, you'll get a message that they have to move to inventory. There is a Sandbox on the Milda shops.

## **UNPACKING SL MARKETPLACE**

Markerplace purchases most likely will not be boxed and can be viewed in the contents tab on the product page. Those items will go to your Received Items Folder in your Inventory. Items with no copy permissions, will move in and out of inventory as you rez them and take them back.

## **ADDITIONAL INFORMATION**

The TCGWS project homepage is <http://sl.thunderchild.net> and the Artist's homepage is <http://thunderchild.net>. Special arrangements and designs are available by contacting the artist in-World (Thunderchild Allen aka AJ Leibengeist).

## **AVAILABILITY**

Much of the artwork and textures that are available in Second Life are also available on similar products and textures in Real Life. Find more information at <http://thunderchild.net> or grab the product "business & Artist Information" from the SL MP or CasperVend in-World.

thumbnails of the master set are on last pages of PDF. Not all textures may be used in your HUD. All textures with their masks are available as full permission textures at AJ's Texture Gallery. Downloads of larger images (2048x2048 px and 3072x3072 px) are available or will be soon.



