



## Welcome to the Thunderchild Gallery Workshop!

### **REMEMBER THE EXTRAS!**

All residential rentals come with the following extras spread between all five regions (Malyshkin, Milda, Muhongo, Triasm, and Vyacheslav. Group membership also includes use of facilities and benefits. Vendor rentals include facilities use as well. Below is the list of extras and their availability.

### **EXTRA LI FOR VEHICLE**

Ground vehicle parking or personal spaceship docking of 75 extra LI.

For renters with vehicles for road, hover, or space, you can get an extra, no-cost 75 LI for your vehicle. If your vehicle only takes 50 LI, then you have an extra 25 for your pad. If your vehicle is over 75 LI, then it will take some from your rental or you can get more LI for your vehicle at L\$1/2LI.

If you're parking or docking in a different region than your rental, a meter is placed in that spot for tracking your vehicle. A chunk of time is added to the meter for your free rent. Hit the staff up when you are ready to add more time, or you can pay the L\$1/month to extend it.

Parking and docking at sites have TP pads on parking locations to units in that region or other regions. These can be moved around, and one can be set up for your unit to any vacant parking or docking spot.

<http://maps.secondlife.com/secondlife/Milda/183/150/50>

Ground parking at TCGWS has a road accessible lot with TP pads to SSTC units. Drive is just right for heading out to the east, but it's a sharp turn to go west.

<http://maps.secondlife.com/secondlife/Milda/116/123/55>

The TCGWS Logistics deck does not have road access. It has a Helo landing space and available spots for hover and personal flight craft around the walls.

<http://maps.secondlife.com/secondlife/Triasm/80/107/61>

The Sandcastle in Triasm has a parking lot with six long spots and five vehicle spots. There are three TP pads to the SSFK apartments and the SSFK-Rock hanger. There is a large lift that allows vehicle access to the Bunker level for sheltered parking.

<http://maps.secondlife.com/secondlife/Vyacheslav/40/36/64>

Moonshadow Logistics has parking spaces for bike, cars, trucks, semis, and a bird or two.

The SS MOON is set up for long-term mooring of small to to large ships. There are non-flight ships moored in place for rentals or you can rent the space without the ship for your own. All ships can be reached from the gantry.

<http://maps.secondlife.com/secondlife/Vyacheslav/105/96/3776>

### **VEHICLES ON SITE**

There are rezzable vehicles for both ground, air, space and dirt on the parking lots, and space station platforms. My favorites are the hoover boards (use the group tag to use the dome rezzers on the boards- you can hop on and off of those) the firefly racers, the BBI Spiff, and the Geodomes (from Jurassic Park).

There are also adventure RP items like Borg cubeius and TARDISes. There are four breeds of Teegle horses in the Pony Plot in Milda. Large HIVID cinemas are located in the SS Turtle at 2048 M in Milda, on the ground at Bumblebee Buzz Cinemas, and the fishing deck in Triasm. There are several board games on the game deck in Triasm.

Moonshadow has fuel pumps for different vehicle types, including an electric charger.

## **SANDBOX**

Use of the sandbox in Triasm.

<http://maps.secondlife.com/secondlife/Triasm/84/154/61>

There are building grids on the ground level. One is on the parking lot area and one on the sand area. Both have levers to raise and tile the grids. There are sky building platforms at the following altitudes: 500, 1000, 1500, 1700, and 1900 meters. AJ has the 1 K meter reserved. The 500 is small and the others are large open platforms. You can access them by the round portal in the Sandcastle Office or the floating triangles above the parcel are collision teleports, each to a different height.

Use the sandbox for short or long-term projects so your residential LI's are not impacted. Making something big and will be busy on it for a while, no problem - just let us know. Sandbox use is included for group members and not just residents. You and your friends can join the local group so you all can have a spot to practice mesh modeling, building, or tearing things apart without return times.

## **PERSONAL VENDOR OR USE SPACE**

A Flex Vendor spot is included for your own vendor of products or affiliate vendors that you have. You can use the space for a vendor, a bulletin board for your group, or a display of some sort. The space is for 10 to 20 LI. It is added to your Extra LI for use in the same region. If in a different region, a meter is placed there for tracking. Just let us know if you want to use your vendor spot.

## **BILLBOARD USE**

There are two roadside billboards that can switch textures for sharing ad space. Some of the remote store locations at other venues allow certain information and ads at the site. You can visit the sites through the "Shopping Malls & Clubs" portal door at the site landing. Check with AJ if you are interested in ad placement.

## **EVERYTHING, EVERYWHERE, ALL AT ONCE.**

Use of all the sites and things! "Thing" is a Viking word. You can host your thing at our thing, using the things there to do things and thingamajigs. Have an event with friends and ships and take over one or more space stations for RP. Give us a heads up and run amuck. There is an event board for all sites located at Moonshadow. If you feel you'd like to host things now and then, I can put you on access to the board for posting. It'll help to prevent jamming too much in one spot at one time and reaching critical mass. Any of the parcels can be set up for your DJ to use. Just contact us a few days in advance of the event.

Event Board: <http://maps.secondlife.com/secondlife/Vyacheslav/106/55/55>

## **RENTAL DISCOUNTS AND BONUSES for 2024**

The discount amounts for rentals start at a 4-week purchase for 10% refunded back. It comes as a refund after purchasing. You also get a free week with a 4-week purchase.

The percentage and bonus week increases every two weeks and max out at 16 weeks with a 40% refund and 7 bonus weeks. The levels are as follows.

4 weeks 10% refunded plus 1 bonus week. Total 5 weeks.

6 weeks 15% refunded plus 2 bonus weeks. Total 8 weeks.

8 weeks 20% refunded plus 3 bonus weeks. Total 11 weeks.

10 weeks 25% refunded plus 4 bonus weeks. Total 14 weeks.

12 weeks 30% refunded plus 5 bonus weeks. Total 17 weeks.

14 weeks 35% refunded plus 6 bonus weeks. Total 20 weeks.

16 weeks 40% refunded plus 7 bonus weeks. Total 23 weeks.

That's standard for all the prices.

Example for a Habitat Dome!