TEXTURES, PATTERNS, AND ARTWORK

NOTE:

Textures are my main product in Second Life. Textures in SL come from my Real-Life texture work at SpoonFlower.com as textiles, fabrics, and home decor. The artwork and textures are available in both SL & RL. RedBubble.com and Society6.com both carry matching clothing, home goods, home decor, and other goods. TeePublic.com does details transparencies on tee shirts and some sporting wear.

Back in the virtual world textures are available as full permission (FP) textures at AJ's Texture Gallery in Milda. You'll see browsers there with links to SpoonFlower's equivalent. Many will be grouped and available in crates. You can purchase the textures individually at AJ's Texture Gallery in Milda. There are general vendors there as well for created products. There are target rezzers and demo HUDs to try in store or take home.

There is a TOS that applies to FP textures. There's a URL link below and probably on every HUD that comes with a package. The HUD provides web links to the current PDF document for the item, the TOS, the HUD label goes to the SL's marketplace, and possible links to the real-life equivalent at online storefronts.

The FP Textures packages are stored online at Google Drive. There will be a HUD with the package that provides the download link.

Textures are also available in copy only permissions. A few older boxes may still be at transfer only permissions. Copy only textures are generally packaged in sets inside a decorative crate, and prices low. You can copy the textures on to objects by drag and drop. When you open and copy the items to your inventory, you can store the crate in something until you need to copy them again. Only FP textures can be copied into a server and used for UUID calls from HUDs and other scripts. If you want to lessen the load in your inventory and have it available to call, purchase the FP version and use a server such as CasperVend.

Original artwork textures are available as a canvas or as framed artwork. The Artwork-General-Info notecard covers those items.

FEATURES

- Available as full permission textures
- Available as copy only permission textures.
- FP packaged items come with download HUD.
- Both copy only and FP items are available for redelivery.

TOS

My general TOS comes with this product. A complete listing of my TOS in PDF can be found at http://sl.thunderchild.net/doc/TCGWS-TOS.pdf. Refer to the Second Life Terms of Service https://www.lindenlab.com/legal/second-life-terms-and-conditions.

UNPACKING

Packaged textures come created. The crate has a label on one side. The label changes on touch and has the product label, a blank, and any information that applies. The crate is Copy Only, even with FP textures. CasperVend items will show up in your Objects Folder and SL Marketplace items will go to your Received Items Folder. You'll need to rez the crate and open it to copy to your inventory.

AVAILABILITY & ADDITIONAL INFORMATION

The homepage is https://thunderchild.net. Special arrangements and designs are available by contacting me, the artist in-World (Thunderchild Allen aka AJ Leibengeist). Custom packages at a discount are available. See the Custom Texture HUD for AJTG.