

TEXTURE DEMO HUDS GENERAL INFORMATION

NOTE:

The demo HUDs for textures are used to preview samples of textures for sets of full permissions (FP) and copy only permissions (CO) textures. Both FP and CO products are available inworld on Capser Vendors first and later online at Second Life (SL) Marketplace (MP).

Demo HUDs have a limited lifetime. They will delete after 30 to 60 minutes.

The PDF icon opens the URL for the most current online PDF for that set of textures or the collection.

The thumbtack gives the landmark for AJ's Texture Gallery (AJTG) for FP texture vendors or the KOCK Pit at Thunderchild Gallery Workshop (TCGWS) for End User CO texture vendors. Bother locations in the Milda Region.

The HUD label will give a notecard listing the images in order.

A watermark screen covers the texture display area. Touch the displayed image anywhere that is not covered by the watermark to advance the image.



The display face for the images will be shaped for the textures. Most times it is a 1:1 ratio for 1024x1024 images. There are portrait and landscape rations for those images.

The first image is the product's image as shown on vendors and marketplace pages. The product's image will also be on the back of the HUD.

FEATURES

- Displays textures sequentially as listed in notecard.
- Images called from server and watermark covers images.
- Link to online PDF on texture set and collection.
- Landmark to FP texture store.

TOS

My general TOS comes with this product. A complete listing of my TOS in PDF can be found at <u>https://thunderchild.net/SL/doc/TCGWS-TOS.pdf</u>. For other TOS, refer to the Second Life Terms of Service <u>https://www.lindenlab.com/legal/second-life-terms-and-conditions</u>.

UNPACKING

Single HUDs come unpackaged and ready to use. CasperVend items will show up in your Objects Folder and SL MP items will go to your Received Items Folder.

AVAILABILITY & ADDITIONAL INFORMATION

The homepage is <u>https://thunderchild.net</u>. Links for real and virtual storefronts are there. Special arrangements and designs are available by contacting me, the artist in-World (Thunderchild Allen aka AJ Leibengeist).